KENJI JONES

INFO

PORTFOLIO kenjijones.com

EMAIL gnarboss@gmail.com

LINKEDIN linkedin.com/in/kenjijones

INSTAGRAM @gnarboss___

Japanese (fluent)

SKILLS

Blender

CAD (Autodesk Fusion)

- VisionOS Development
- Protopie
- Unity
- Mechatronics
- Coding
- Industrial Design
- Ideation / Planning
- 3D Modeling
- 3D Animation / Rendering
- Rapid Prototyping
- Digital Fabrication
- Electronics / Wiring
- Music Production
- Design for Manufacturing Metal + Wood Fabrication

EMPLOYMENT HISTORY

SENIOR CREATIVE TECHNOLOGIST, Ford Motor Company

2023 - Current

- Apple Vision Pro immersive experience designed and developed in house to demo new vehicle technologies to customers at a convention
- Modeled / edited / animated 3D assets for AR / VR
- Created interactive web / mobile prototypes using protopie
- Hardware prototyping / digital fabrication for in person experiences
- Early stage ideation and taking designer roles on projects
- 3D Renders for proof of concepts / visualization.
- Used my deep knowledge of cars and car culture to provide in depth perspectives and ideas to relevant projects.

CREATIVE TECHNOLOGIST / 3D ANIMATOR / INDUSTRIAL DESIGNER, Freelance

2021 - 2023

- Animated / Directed award winning 3D animated music video
- Industrial design, R&D and mockups for Tesla aftermarket parts
- Developed interactive VR prototype for a city infrastructure proposal
- Created high quality product image renders for various clients
- Industrial design for hardware projects
- Rapid Prototyping of functional mockups of industrial product designs
- Coding in C++ for microcontrollers used in hardware prototypes
- Providing technical assistance for events and art projects
- Experimenting with using AI in animation and video workflows.

SENIOR CREATIVE TECHNOLOGIST / INDUSTRIAL DESIGNER, Konel

2017 - 2021

Tokyo, Japan / Berlin, Germany

- Industrial design for hardware prototypes and proposals
- Coding for IoT devices, mechatronics, and other electronics
- Hardware Prototyping / Rapid Prototyping / Digital Fabrication
- Concept development and project planning
- Designed and created 3D Renders for events, art installations, products
- Designing and building interactive / immersive art installations
- Exhibiting and setup at international events including, SXSW, MUTEK
- Japanese to English translation and communications

MISC.

MUSICIAN / PRODUCER / BASSIST

 ${\sim}100$ performances with various bands | Built and modified instruments | Music experiments | Composed music for other artists

UNEXPLAINABLE OBSESSION WITH CARS

Owned 20+ different cars (not all at once) | Modified and built a few cars as a hobby

ART MISC.

3D animation / illustrations / character design / collab with friends and other artists

Remote

International